marathon shape shuttle
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about this shuttle
as a librarian for america online, i have to download and check every single marathon shape file someone uploads. they tend to be pretty big, weighing in at over 6 megs apiece unstuffed. this irritated me, so i created marathon shape shuttle. with this little app, you can copy your funky new marathon shapes & textures into a small, easily downloadable file…and you don't run into problems with bungie sending out their textures.

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what you'll need
• marathon (either 1.0 or 1.1 will work just fine)
• marathon shape installer (or equivalent)
• some new shapes in resource format
• resedit

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instructions
1. if you haven't already, copy your textures into your shapes file with marathon shape installer.
2. open up your shapes file in resedit.
3. copy the changed '.256' resources.
4. open up a copy of marathon shape shuttle.
5. delete any old '.256' resources residing there.
6. paste in the new '.256' resources.
7. open up the 'STR#' resource, i.d. 5000.
8. the first string is what appears in the about box of your shuttle. give it

some appropriate name & credits, such as: "hr giger textures for marathon by joe shmoe"

9. the second string is just the name of your textures, which appears in the install dialog box. it should appear as such: "hr giger textures"

10. save the file and quit resedit.

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i hope my labors help you out in your endeavors to give us some cool new shapes. :)

ydnar :)